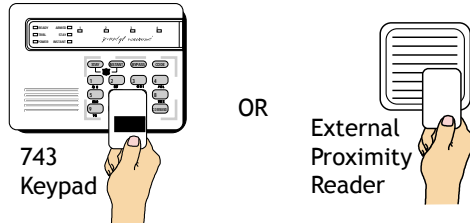


Access Card

Your system may have a built-in proximity card reader or an external proximity card reader. When you present your access card to the proximity reader as shown below, the system reads the user code in the same way as when you enter the user code on the keypad. An access card may be used for any system operation that requires you to enter a user code.



Door Strike

Present your card to the reader. Once the system validates the user code, the Door Strike relay activates. The relay activates for ten seconds during which time you can open the door.

Arming and Disarming

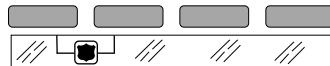
Present your card to the reader. Once the system validates the user code, all areas arm or disarm and the Door Strike relay activates.

Entry Delay

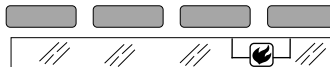
Once the protected door opens and the entry delay starts, present your card to the reader. Once the system validates the user code, all areas are disarmed and the Door Strike relay activates.

2-Button Panic Keys

If your system has a label showing a Badge under the first and second left top row keys, the optional Burglary Panic key function is enabled.



If your system has a label showing a Flame under the third and fourth top row keys, the optional Fire Panic key function is enabled.



By pressing and holding the two keys over the icon for at least two seconds, the system sends either a Panic (Badge) or a Fire (Flame) report to the supervising alarm panel. The keypad beeps to confirm the Panic entry.

System Setup

Important Information About Your System

Your system is monitored by a central station. Yes No

C/S Name: _____

Address: _____

City/State: _____

Emergency Phone: _____

Service Phone: _____

Service Manager: _____

Relay Output

Below is the type of device controlled by the relay output on your system.

Zones

Below is a list of protection devices on each of the zones in your system.

01. _____ 03. _____

02. _____ 04. _____

User Codes

The table below lists the user codes used in your system.

User	User Name	Level
01		Standard
02		Standard
03		Standard
04		Standard
05		Standard
06		Standard
07		Master
08		Master



The SC Series Keypad

Tomorrow's technology for today's security needs.

Welcome

Congratulations on your decision to purchase a Security Command® system. The Security Command, from one of America's leading security manufacturers, is quickly setting the standard for residential and commercial burglary and fire protection. Look forward to years of superior service and system flexibility as your protection needs change.

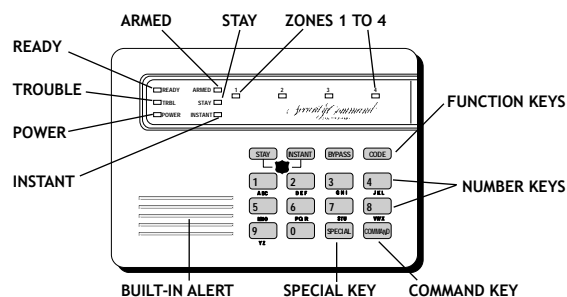
Easy to Use

As powerful as your system is, it is also one of the easiest to use. Whether you want to turn the system on or off, or set it to chime when a door is opened, all you have to do is press a few keys on the Security Command keypad. Each keypad contains a keyboard with easy to read lettering that lights up as you use it and ten indicator lights that tell you everything from whether a window is open to which areas of the system are armed. There is also an internal alert sounder that gently chimes to remind you to turn the system off or that indicates when someone enters a door.

Please Take a Moment

To learn the full range of features of your new system, we encourage you to read through this User's Guide thoroughly. On the back we have included a System Setup section where the installer can fill in the programmed information about your system and where you, as your comfort with the system increases, can track additional changes you should make.

Your Security Command® Keypad



How the Lights Operate

Pulse - 1 second on, 1 second off

Flash - 1/2 second on, 1/2 second off

Rapid Flash - 1/4 second on, 1/4 second off

Wink - 1/4 second on, 1 3/4 seconds off

READY

On: The system is ready to be armed.

Off: The system is armed or a burglary zone is faulted.

Rapid Flash: An alarm has occurred and the system is disarmed.

TROUBLE

Off: The system is operating correctly.

Pulse: The system is unable to report to the supervising panel.

POWER

On: Main power is okay.

Off: Main power is disconnected.

Pulse: Low battery.

ARMED

On: Perimeter or Interior are armed.

Off: Perimeter and Interior are off.

Rapid Flash: An alarm has occurred and the system is armed.

Pulse: The system is armed and exit delay is occurring.

STAY

On: Only the Perimeter is armed.

Off: All areas are armed or disarmed.

INSTANT

On: The system is instant armed with no entry delay.

Off: The system is armed with entry/exit delays or is disarmed.

ZONE

On: The zone is disarmed and faulted.

Off: The zone is normal.

Rapid Flash: A zone is in alarm. This flashes until the zone is disarmed and a user code is entered a second time.

Wink: The zone is bypassed.

Pulse: The zone is in a trouble or zone monitor condition.

How the Alert Tone Operates

Burglary Siren A burglary alarm condition on zones 1, 2, or 3.

Fire Siren A fire alarm condition on zone 4.

Steady Tone A trouble condition on the system or a fire zone. Pressing any key silences a steady alert tone.

1 Short Beep A valid function was entered.

4 Short Beeps An incorrect value was entered.

User Codes

Your system provides up to eight user codes. Each code consists of three parts:

The **User Number** is how the system identifies a user.

The **User Code** is the 4-digit number a user enters into the keypad to arm and disarm the system and to perform other system operations.

User Level - There are three user levels: Users 01 through 06 are always Standard level. User 07 is always Master level and 08 is Full Master level.

A **Standard** level user can perform all user functions *except* adding, deleting, or changing other user codes. A Standard level user can change their own code. User 07 is a **Master** level that can perform all user functions *including* adding, deleting and changing user codes 01 through 07. User 08 **Full Master** level can perform all user functions *including* adding, deleting and changing *all* user codes, 01 through 08.

Arming and Disarming Your System

Arming the System

When the **READY** light is on, arm the system using one of the methods listed below.

Enter **Your Code** *or* press **COMMAND** and 1 to arm all areas.

Press **STAY** to arm only the Perimeter.

To arm the system without any exit or entry delays, press the **INSTANT** key before starting the arming sequence or after (pulsing **READY** light).

You may force arm the system while one of your burglary protection zones is faulted (door open). Hold the last key pressed for 2 seconds: The keypad beeps once. When the zone returns to a normal condition (door closes), the zone becomes part of the armed system again.

Disarming the System

When the **ARMED** light is on, enter **Your Code** to disarm all areas. Enter your code again to clear any zone alarm memory (rapidly flashing lights).

Disarming During an Alarm

When the **ARMED** light is on and a zone is in alarm, enter **Your Code** to silence the alarm and disarm the system. Enter **Your Code** again to clear any zone alarm memory (rapidly flashing lights).

Easy Exit

This function allows you to exit while the Perimeter is armed. Press **BYPASS** *or* press **COMMAND** and 9 to restart the exit delay. The perimeter arms when the exit delay expires or when the **BYPASS** key is pressed a second time.

Security Command Functions

Bypassing a Zone

Bypassing means the system ignores events that occur on the zone. You can bypass a disarmed zone, such as a patio door, so it can be used while the rest of the Perimeter protection is turned on. Use 2-digit zone numbers: 01, 02, 03. Zone 4 is a 24-hour zone and cannot be manually bypassed.

Press **BYPASS**, enter **Your Code**, and then the **zone number** to bypass the zone. If the zone is already bypassed, pressing **BYPASS**, entering **Your Code**, and the **zone number** puts the zone into normal condition.

Resetting Sensors

Use this function to reset smoke detectors after an alarm when the fire zone light is flashing in alarm memory.

Press **COMMAND** followed by 4 then 7 or simply enter **Your Code**. The system resets the smoke detectors and stops the flashing light if the zone restores to normal.

Note: Your system may not be configured for Zone 4 as a Fire zone.

Testing the System

It is good practice to test your system at least once each week. This assures you that the system is working correctly and identifies any potential problems.

Press **COMMAND** followed by 4 then 1. The bell rings and the internal speaker beeps for 1 second.

Monitoring Zones

You can monitor zones in the system so that the keypad emits a short door bell tone any time that zone faults.

To only monitor a specific zone, press **COMMAND** and 6, enter **Your Code**, then enter the 2-digit zone number (01, 02, 03).

To monitor all Perimeter zones, press **COMMAND** and 6, enter **Your Code**, then **press STAY**.

To monitor Perimeter/Interior zones, press **COMMAND** and 6, enter **Your Code**, then **press SPECIAL**.

Repeat to remove a zone from monitor mode.

User Codes

This function allows a user to add, change, or delete a user code from the system. The User Codes section to the left contains information about the User Codes available on your system.

Add or Change a User Code

Press **CODE** and enter **Your Code**. Enter the new user number and user code.

CODE (key) + **Your Code** + # # + c c c c To add/change a user code.

Delete a User Code

Press **CODE** and enter **Your Code**. Enter the user number and four zeroes (0 0 0 0) to delete a user code.

CODE (key) + **Your Code** + # # + 0 0 0 0 To delete a user code.

= 2-digit user number c = new user code 0 = zero key